The First International Conference on Advances in System Simulation

SIMUL 2009

September 20-25, 2009 - Porto, Portugal

Call for Papers

SIMUL 2009 initiates a series of events focusing on advances in simulation techniques and systems providing new simulation capabilities. While different simulation events are already scheduled for years, SIMUL 2009 identifies specific needs for ontology of models, mechanisms, and methodologies in order to make easy an appropriate tool selection. With the advent of Web Services and WEB 3.0 social simulation and humanin simulations bring new challenging situations along with more classical process simulations and distributed and parallel simulations. An update on the simulation tool considering these new simulation flavors is aimed at too.

The conference will provide a forum where researchers shall be able to present recent research results and new research problems and directions related to them. The conference seeks contributions to stress-out large changels in scale system simulation, and advanced mechanisms and methodologies to deal with them.

The topics suggested by the conference can be discussed in term of concepts, state of the art, standards, implementations, running experiments and applications. Authors are invited to submit complete unpublished papers, which are not under review in any other conference or journal in the following, but not limited to, topic areas:

Simulation models

Monte Carlo simulation
Statistical analysis of simulation output
Analytical simulation modeling
Discrete event simulation models
Credible simulation models
Multi-objective simulation models
Multisimulation with multiresolution, multistage multimodels
Verification and validation of simulation models
Simulation metamodels
Executable simulation models
Emulation models

Simulation methodologies

Rare-event simulation methodology Agent-based modeling and simulation Regenerative steady-state simulation Simulation-based ordinal optimization

Regression models and experimental designs

Ontology-based simulation methodology

Simulation component reuse methodology

Two-level simulation methodology

System adaptation simulation

Simulation methodologies for autonomic and autonomous systems

Virtual reality simulation methodologies

Virtualization simulation

Construction simulation methodologies

Simulation mechanisms

Composing simulation models

Reusable simulation model

Uncertainty simulation

Continuous-variable simulation optimization

Approximate zero-variance simulation

Probabilistic processes for simulation

Progressive model fitting

Steady-state simulations with initial transients

Merging simulation and optimization

Simulation optimization, stochastic programming and robust optimization

Overlapping variance estimators

Human-in simulation

User-in-the-middle simulations

User-feedback in simulations

User-adaptive simulations

Bioterrorism preparedness simulation

Probabilistic risk assessment

Measurement of situation awareness

Distributed simulation

Large-scale simulation experiments

Industrial scale simulation

Time aspects in distributed simulation

Resource constraints in distributed simulation

Distributed disaster decision simulation

Simulation for rapid assessment of distributed impacts

Parallel and distributed simulation

Practical applications on process simulations

Simulation for business planning

Logistics simulation

Supply chain simulation

Software reliability simulation

Simulation in vehicular systems /avionics, satellites, terrestrial/

Simulation models for manufacturing

Climate and weather-related simulations

Biological system simulation

Chemical system simulation

Commercial simulation environments

Healthcare simulation

Hospital planning

Simulation-based scheduling

Simulation in warehouse operations

Manufacturing simulation interoperability

Telecommunications simulations /reliability, queuing, fault spreading, virus contamination/

Cyber-attack modeling and simulation

Sensor fusion simulation

Case studies on social simulation

Group-work interaction simulation

Behavior analysis in simulations

Social need simulations

Simulating urban open spaces

Social decision simulation

Real-time decision making simulation

e-Polling simulation

Validation of simulated real-world

Simulation to predict market behavior

Predictions via similarity-based data-mining

Simulation of groups in e-Government systems

Simulation tools and platforms

Discrete-event simulation software

Commercial off-the-shelf simulation package interoperability

Ontology-based tools for simulation integration

Simulation frameworks for energy-efficient systems

Public system applications

Simulators for business planning

Simulation tools for systems biology

Simulation tools for constructions /bridges, railways, industrial buildings, subways/

Experience report on ready-to-use tools

ShowFlow and XJ technologies

Rockwell Automation and Frontline Systems

SIMULE-Planner, AutoMOD

PMC-Kanban Simulator, Program Portfolio Simulator and Asprova Scheduler

3D simulator tool-kits

Wolverine Software-SLX

OPNET

OMNET

NIIST NS-2 NS-3 ATDI ICS Qualnet Dymola Matlab/Simulink Open source tools

INSTRUCTION FOR THE AUTHORS

The SIMUL 2009 Proceedings will be published by IEEE Computer Society Press and on-line via IEEE XPlore Digital Library. IEEE will index the papers with major indexes. Authors of selected papers will be invited to submit extended versions to one of the IARIA Journals.

Important deadlines:

Submission (full paper)April 20, 2009NotificationMay 25, 2009RegistrationJune 12, 2009Camera readyJune 15, 2009

Only .pdf or .doc files will be accepted for paper submission. All received papers will be acknowledged via an automated system.

Final author manuscripts will be 8.5" x 11" (two columns IEEE format), not exceeding 6 pages; max 4 extra pages allowed at additional cost. The formatting instructions can be found on the <u>Instructions page</u>. Helpful information for paper formatting can be found on the here.

Once you receive the notification of paper acceptance, you will be provided by the IEEE CS Press an online author kit with all the steps an author needs to follow to submit the final version. The author kits URL will be included in the letter of acceptance.

Poster Forum

Posters are welcome. Please submit the contributions following the instructions for the regular submissions using the "Submit a Paper" button and selecting the track/workshop preference as "POSTER: Poster Forum". Submissions are expected to be 6-8 slide deck. Posters will not be published in the Proceedings. One poster with all the slides together should be used for discussions. Presenters will be allocated a space where they can display the slides and discuss in an informal manner.

Work in Progress

Work-in-progress contributions are welcome. Please submit the contributions following the instructions for the regular submissions using the "Submit a Paper" button and selecting the track/workshop preference as "WIP: Work in Progress". Authors should submit a four-page (maximum) text manuscript in IEEE double-column format including the authors' names, affiliations, email contacts. Contributors must follow the conference deadlines, describing early research and novel skeleton ideas in the areas of the conference topics. The work will be published in the conference proceedings.

Technical marketing/business/positioning presentations

The conference initiates a series of business, technical marketing, and positioning presentations on the same topics. Speakers must submit a 10-12 slide deck presentations with substantial notes accompanying the slides, in the .ppt format (.pdf-ed). The slide deck will not be published in the conference's CD collection. Please send your presentations to petre@iaria.org.

Tutorials

Tutorials provide overviews of current high interest topics. They should be about three hours long. One page with the title, tutorial summary, and a short bio are expected. Please send your proposals to petre@iaria.org

Panel proposals:

The organizers encourage scientists and industry leaders to organize dedicated panels dealing with controversial and challenging topics and paradigms. Panel moderators are asked to identify their guests and manage that their appropriate talk supports timely reach our deadlines. Moderators must specifically submit an official proposal, indicating their background, panelist names, their affiliation, the topic of the panel, as well as short biographies.

For more information, petre@iaria.org

Workshop proposals

We welcome workshop proposals on issues complementary to the topics of this conference. Your requests should be forwarded to petre@iaria.org.